**Use Case:** Ordering pizza

**Scope:** Pizza Ordering Application

**Level**: user goal

**Primary Actor**: Customer

**Stakeholders and interests:**

Customer: Wants to be able to easily order pizza and customize it to his desires.

Our team: want to make sure that the customer has no issue ordering pizza

**Preconditions:** customer knows the type of service we provide

**Postconditions**: customer delightfully ordered the pizza of his choice.

Basic Flow

1. Customer opens the pizza ordering application
2. Customer analyzes his options
3. Customer decides what type of pizza he wants. (customized or not)
4. customer places and order
5. A receipt is given after the order is made

**Extensions (or alternative Flows):**

\*a. At any time, System fails:

To ensure everything is processed correctly

1. Customer completely closes the app and reopens it
2. The system automatically saves previous entry
3. Customer picks up where he left and finalizes his order
4. A receipt is given after the order is made

**Special Requirements**

Any smart device (phone, laptop, etc.)

**Frequency of occurrence:** Could be nearly continuous

**Open issues:**

* What if the customer does not find a pizza of his choice
* What if issues are beyond customer’s control?
* What if the customer wants to pay with cash ?